

Open Source Blog Engine Java

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Postleaf free and open-source blogging platform built on Node.js. It offers a completely customizable post-centric content management system that works well with blogging and full websites. The...

15 Clean and Simple Open-Source Blogging Platforms for ...

Apache Roller is the open source Java blog server that once powered the ground-breaking employee blogging site blogs.sun.com, FreeRoller, JavaLobby's JRoller community and still powers the Apache Software Foundation blogs. If you want to set up a Java-powered blog server for yourself or for several thousand of your closest friends, try Roller!

Roller: free and open source Java blog software

Pebble is a lightweight, open source, blogger that is written as a web application to run inside J2EE web containers using standards-based technologies such as JSP, servlets, filters, JSP custom tags, JSTL and JAXP. Running as a web application in any JSP 1.2/Servlet 2.3 compatible web container, Pebble maintains blog entries as XML files and serves up blog content dynamically.

Open Source Bloggers in Java

Java. Pebble is a lightweight, Java EE blogging tool. It's small, fast and feature-rich with unrivalled ease of installation and use. Blog content is stored as XML files on disk and served up dynamically, so there's no need to install a database.

78 best open source blog engine projects.

JBake is a Java based, open source, static site/blog generator for developers & designers. Download. Latest News:JBake v2.6.5 released. Get started with just 5 commands. The following 5 commands will install the latest version of JBake and get you started with a simple static site you can work with.

JBake - Java based open source static site/blog generator

WebMacro is a 100% Java open-source template language. WebMacro is a viable (and proven!) alternative to JavaServerPages, PHP, and ASP. It's the fundamental page technology behind several major websites such as AltaVista, but can be used to generate any kind of text content.

Open Source Template Engines in Java

Open source workflow engines aid in the development of these process-driven applications. Having access to this kind of workflow perspective works to reduce inefficiencies, human error, or miscommunications between individuals. BPM has developed into an essential, high-powered business development tool.

The Best Open Source Workflow Engines ... - TrustRadius Blog

tag. To determine the context of a page, Google will have to divide a web page into blocks. This way Google can judge which blocks on a page are important and which are not. One of the methods that can be used is the text / code ratio. A block on a page that contains ... Continue reading "Search Engine Algorithm Basics – Open Source Blog"

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Open Source Blog Engine Java - partsstop.com

BlogEngine is an open source blogging platform since 2007. Easily customizable. Many free built-in Themes, Widgets, and Plugins. Get Started Online Demo BlogEngine.NET Version 3.3.8

BlogEngine.NET | Free blogging platform

An open-source IoT platform that enables rapid development, management and scaling of IoT projects. With this IoT platform, you are able to: 1) Provision and control devices, 2) Collect and visualize data from devices, 3) Analyze device data and trigger alarms, 4) Deliver device data to other systems, 5) Enable use-case specific features using customizable rules and plugins.

The Top 20 Rule Engine Open Source Projects

Easy Flows was created due to the lack of a simple open source workflow engine that can orchestrate Callable/Runnable Java objects. Why every single workflow engine out there is trying to implement BPMN? There is nothing wrong with BPMN, but it is not easy (538 pages specification??). Same thing for BPEL..

GitHub - j-easy/easy-flows: The simple, stupid workflow ...

J4K is a developer-oriented conference focused on open source and hybrid cloud application development of Java and Kubernetes. This is a community event, delivered by stellar Java community leaders, and is dedicated to enriching developers and architects with cloud-focused solutions. Registration is free.

Java Archives - Open Source Blog

Java has a rich history in enterprise applications and has evolved over the past two decades to encompass a rich ecosystem with open source projects, open standards, innovation by individuals, and start-ups and companies of all sizes. With the maturity of cloud computing, advancements such as automated operations for hybrid and multi-cloud are needed more now than ever before.

J4K: an all-star Java and Kubernetes speaker line-up in ...

OpenRules is a full-scale open source Business Rules Management Framework. It efficiently uses the power of MS Excel, Eclipse IDE and open source Java libraries to create, deploy, execute, and maintain different rule engines with complex business logic controlled by business analysts.

Open Source Rule Engines in Java

That ' s why Spring is the most popular open source web application development framework for enterprise Java and is used by millions of developers around the world. The open source Java platform was originally created by Rod Johnson and initially released under the Apache 2.0 license in June 2003. The allure of the Spring Framework is that it enables Java developers to create enterprise applications using " plain old java objects " (or POJOs) without having to worry about the intricacies ...

An Introduction to Spring Projects - Open Source Blog

Download Java Open Source Awesome Game Engine for free. A little (and simple) Java2D (possibly OpenGL later) Java Game Engine. As the first set of parenthesis indicate, it is simple, but heck, if it works and is easy to use, what else do you need?

Java Open Source Awesome Game Engine download ...

Uses open source code algorithms and TensorFlow machine learning toolkit to build its STT engine. Better awareness of privacy concerns and is considered more powerful hardware. The DeepSpeech project is also available in many languages such as Python (3.6); which allows having its working in seconds.

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

"This set addresses a range of e-collaboration topics through advanced research chapters authored by an international partnership of field experts"--Provided by publisher.

This book constitutes the thoroughly refereed post-proceedings of the Second International Conference on Topic Map Research and Applications, TMRA 2006, held in Leipzig, Germany in October 2006. It covers headed creation and visualization of topic maps, applied topic maps in industry, administration and sciences, standards related research, leveraging the semantics, technical issues of topic mapping, and social software with topic maps.

The process of developing big information systems is less effective and more resource consuming than software developers expect. The most widely disseminated software engineering methods and tools applied through the life cycle of this process are characterised with a low level of process automation, insufficient component reusability and dissatisfactory final product flexibility. The efficiency of the software development process can be improved with the application of hi-tech IT instruments as: (1) non-formal business model specifications, (2) automated verification and modification of the non-formal specifications related to predefined standardised knowledge bases both for the domain and IT areas, (3) automated generation of the final software product from the verified business model, and (4) incorporation of components set for real time monitoring and tuning within the generated software. This book presents the authors ' views on Knowledge Based Automated Software Engineering (KBASE). It involves the domain scope, the implemented research methods, tools and applications. The KBASE products presented in the book are addressed to the needs of scientists, practitioners and students working in the areas of software engineering, computer science, knowledge representation, artificial intelligence, manufacturing engineering, and education.

Everybody ' s doing it! And while that logic never got far with your mother, it ' s a fine reason to start blogging, especially if you have a business to build or a cause to promote. Well-run blogs do more than offer an outlet for your thoughts. They ' ve actually influenced everything from a company ' s image to the outcome of a local election. Because the blogosphere is pretty crowded, it ' s a good idea to find out a bit about the anatomy of a blog, what makes a good one, and what it takes to keep one going before you dive right in and start sharing with the world. Blogging For Dummies, 2nd Edition gives you all the basics so you can get a good start. And if you ' ve been around the blog a few times and want to advance to the next level, Blogging For Dummies, 2nd Edition even takes a look at podcasting and videoblogging. You ' ll find out how to: Make your blog stand out in a crowd, build an audience, and even make it pay Choose the best software options, boost readership, and handle comments Generate revenue from your blog with ads and sponsorships Protect your privacy and your job Deal with spam and the inappropriate comments from that guy who posts several times a day Find your niche Attract

and keep readers Use your blog to promote your business, cause, or organization Add audio, video, cool widgets, and more Ready? Get Blogging for Dummies and let ' s get started!

The pervasiveness of and universal access to modern Information and Communication Technologies has enabled a popular new paradigm in the dissemination of information, art, and ideas. Now, instead of relying on a finite number of content providers to control the flow of information, users can generate and disseminate their own content for a wider audience. Open Source Technology: Concepts, Methodologies, Tools, and Applications investigates examples and methodologies in user-generated and freely-accessible content available through electronic and online media. With applications in education, government, entertainment, and more, the technologies explored in these volumes will provide a comprehensive reference for web designers, software developers, and practitioners in a wide variety of fields and disciplines.

The present text aims at helping the reader to maximize the reuse of information. Topics covered include tools and services for creating simple, rich, and reusable knowledge representations to explore strategies for integrating this knowledge into legacy systems. The reuse and integration are essential concepts that must be enforced to avoid duplicating the effort and reinventing the wheel each time in the same field. This problem is investigated from different perspectives. in organizations, high volumes of data from different sources form a big threat for filtering out the information for effective decision making. the reader will be informed of the most recent advances in information reuse and integration.

A comprehensive, step-by-step guide on how to set up, customize, and market your blog using Apache Roller.

Java continues to grow and evolve, and this cookbook continues to evolve in tandem. With this guide, you ' ll get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You ' ll learn useful techniques for everything from string handling and functional programming to network communication. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you ' re familiar with Java basics, this cookbook will bolster your knowledge of the language and its many recent changes, including how to apply them in your day-to-day development. This updated edition covers changes through Java 12 and parts of 13 and 14. Recipes include: Methods for compiling, running, and debugging Packaging Java classes and building applications Manipulating, comparing, and rearranging text Regular expressions for string and pattern matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Input/output, directory, and filesystem operations Network programming on both client and server Processing JSON for data interchange Multithreading and concurrency Using Java in big data applications Interfacing Java with other languages

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