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Fundamentals of puzzle and casual game design (eBook, 2014 ...

The word fundamentals implies touching upon all the basics but also all that is essential to puzzle game design, which this book doesn't at all. It's incredibly short (I read it on kindle but it's as long as a washing machine operating manual) and covers only very broad and generic definitions.

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Fundamentals of Puzzle and Casual Game Design 1st Edition by Ernest Adams and Publisher New Riders PTG. Save up to 80% by choosing the eTextbook option for ISBN: 9780133812336, 0133812332. The print version of this textbook is ISBN: 9780133811940, 0133811948.

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Computer graphics is a process to create pictures using computers. Usually, the term refers to computer-generated image data created in pixels with the help of specialized graphical hardware and software. It is also used for processing image data in pixels received from the physical world. Multimedia is the field concerned with the computer-controlled integration of text, graphics, drawings ...

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