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Provides information on how to write better JavaScript programs, covering such topics as functions, arrays, library and API design, and concurrency.

" It ' s uncommon to have a programming language wonk who can speak in such comfortable and friendly language as David does. His walk through the syntax and semantics of JavaScript is both charming and hugely insightful; reminders of gotchas complement realistic use cases, paced at a comfortable curve. You ' ll find when you finish the book that you ' ve gained a strong and comprehensive sense of mastery. " —Paul Irish, developer advocate, Google Chrome " This is not a book for those looking for shortcuts; rather it is hard-won experience distilled into a guided tour. It ' s one of the few books on JS that I ' ll recommend without hesitation. " —Alex Russell, TC39 member, software engineer, Google In order to truly master JavaScript, you need to learn how to work effectively with the language ' s flexible, expressive features and how to avoid its pitfalls. No matter how long you ' ve been writing JavaScript code, Effective JavaScript will help deepen your understanding of this powerful language, so you can build more predictable, reliable, and maintainable programs. Author David Herman, with his years of experience on Ecma ' s JavaScript standardization committee, illuminates the language ' s inner workings as never before—helping you take full advantage of JavaScript ' s expressiveness. Reflecting the latest versions of the JavaScript standard, the book offers well-proven techniques and best practices you ' ll rely on for years to come. Effective JavaScript is organized around 68 proven approaches for writing better JavaScript, backed by concrete examples. You ' ll learn how to choose the right programming style for each project, manage unanticipated problems, and work more successfully with every facet of JavaScript programming from data structures to concurrency. Key features include Better ways to use prototype-based object-oriented programming Subtleties and solutions for working with arrays and dictionary objects Precise and practical explanations of JavaScript ' s functions and variable scoping semantics Useful JavaScript programming patterns and idioms, such as options objects and method chaining In-depth guidance on using JavaScript ' s unique " run-to-completion " approach to concurrency

Every software developer and IT professional understands the crucial importance of effective debugging. Often, debugging consumes most of a developer ' s workday, and mastering the required techniques and skills can take a lifetime. In Effective Debugging, Diomidis Spinellis helps experienced programmers accelerate their journey to mastery, by systematically categorizing, explaining, and illustrating the most useful debugging methods, strategies, techniques, and tools. Drawing on more than thirty-five years of experience, Spinellis expands your arsenal of debugging techniques, helping you choose the best approaches for each challenge. He presents vendor-neutral, example-rich advice on general principles, high-level strategies, concrete techniques, high-efficiency tools, creative tricks, and the behavioral traits associated with effective debugging. Spinellis ' s 66 expert techniques address every facet of debugging and are illustrated with step-by-step instructions and actual code. He addresses the full spectrum of problems that can arise in modern software systems, especially problems caused by complex interactions among components and services running on hosts scattered around the planet. Whether you ' re debugging isolated runtime errors or catastrophic enterprise system failures, this guide will help you get the job done—more quickly, and with less pain. Key features include High-level strategies and methods for addressing diverse software failures Specific techniques to apply when programming, compiling, and running code Better ways to make the most of your debugger General-purpose skills and tools worth investing in Advanced ideas and techniques for escaping dead-ends and the maze of complexity Advice for making programs easier to debug Specialized approaches for debugging multithreaded, asynchronous, and embedded code Bug avoidance through improved software design, construction, and management

If you're an experienced Ruby programmer, Effective Ruby will help you harness Ruby's full power to write more robust, efficient, maintainable, and well-performing code. Drawing on nearly a decade of Ruby experience, Peter J. Jones brings together 48 Ruby best practices, expert tips, and shortcuts—all supported by realistic code examples. Jones offers practical advice for each major area of Ruby development, from modules to memory to metaprogramming. Throughout, he uncovers little-known idioms, quirks, pitfalls, and intricacies that powerfully impact code behavior and performance. Each item contains specific, actionable, clearly organized guidelines; careful advice; detailed technical arguments; and illuminating code examples. When multiple options exist, Jones shows you how to choose the one that will work best in your situation. Effective Ruby will help you systematically improve your code—not by blindly following rules, but by thoroughly understanding Ruby programming techniques. Key features of this concise guide include How to avoid pitfalls associated with Ruby's sometimes surprising idiosyncrasies What you should know about inheritance hierarchies to successfully use Rails (and other large frameworks) How to use misunderstood methods to do amazingly useful things with collections Better ways to use exceptions to improve code reliability Powerful metaprogramming approaches (and techniques to avoid) Practical, efficient testing solutions, including MiniTest Unit and Spec Testing How to reliably manage RubyGem dependencies How to make the most of Ruby's memory management and profiling tools How to improve code efficiency by understanding the Ruby interpreter's internals

"It's uncommon to have a programming language wonk who can speak in such comfortable and friendly language as David does. His walk through the syntax and semantics of JavaScript is both charming and hugely insightful; reminders of gotchas complement realistic use cases, paced at a comfortable curve. You'll find when you finish the book that you've gained a strong and comprehensive sense of mastery."-Paul Irish, developer advocate, Google Chrome "This is not a book for those looking for shortcuts; rather it is hard-won experience distilled into a guided tour. It's one of the few books on JS that I'll recommend without hesitation."-Alex Russell, TC39 member, software engineer, Google In order to truly master JavaScript, you need to learn how to work effectively with the language's flexible, expressive features and how to avoid its pitfalls. No matter how long you've been writing JavaScript code, Effective JavaScript will help deepen your understanding of this powerful language, so you can build more predictable, reliable, and maintainable programs. Author David Herman, with his years of experience on Ecma's JavaScript standardization committee, illuminates the language's inner workings as never before-helping you take full advantage of JavaScript's expressiveness. Reflecting the latest versions of the JavaScript standard, the book offers well-proven techniques and best practices you'll rely on for years to come. Effective JavaScript is organized around 68 proven approaches for writing better JavaScript, backed by concrete examples. You'll learn how to choose the right programming style for each project, manage unanticipated problems, and work more successfully with every facet of JavaScript programming from data structures to concurrency. Key features include Better ways to use prototype-based object-oriented programming Subtleties and solutions for working with arrays and dictionary objects Precise and practical explanations of JavaScript's functions and variable scoping semantics Useful JavaScript programming patterns and idioms, such as options objects and method chaining In-depth guidance on using JavaScript's unique "run-to-completion" approach to concurrency

Take advantage of JavaScript ' s power to build robust web-scale or enterprise applications that are easy to extend and maintain. By applying the design patterns outlined in this practical book, experienced JavaScript developers will learn how to write flexible and resilient code that ' s easier—yes, easier—to work with as your code base grows. JavaScript may be the most essential web programming language, but in the real world, JavaScript applications often break when you make changes. With this book, author Eric Elliott shows you how to add client- and server-side features to a large JavaScript application without negatively affecting the rest of your code. Examine the anatomy of a large-scale JavaScript application Build modern web apps with the capabilities of desktop applications Learn best practices for code organization, modularity, and reuse Separate your application into different layers of responsibility Build efficient, self-describing hypermedia APIs with Node.js Test, integrate, and deploy software updates in rapid cycles Control resource access with user authentication and authorization Expand your application ' s reach through internationalization

"It's easy to start writing code with Python: that's why the language is so immensely popular. However, Python has unique strengths, charms, and expressivity that can be hard to grasp at first -- as well as hidden pitfalls that can easily trip you up if you aren't aware of them. Effective Python will help you harness the full power of Python to write exceptionally robust, efficient, maintainable, and well-performing code. Utilizing the concise, scenario-driven style pioneered in Scott Meyers's best-selling Effective C++, Brett Slatkin brings together 53 Python best practices, tips, shortcuts, and realistic code examples from expert programmers. Through realistic examples, Slatkin uncovers little-known Python quirks, intricacies, and idioms that powerfully impact code behavior and performance. You'll learn how to choose the most efficient and effective way to accomplish key tasks when multiple options exist, and how to write code that's easier to understand, maintain, and improve. Drawing on his deep understanding of Python's capabilities, Slatkin offers practical advice for each major area of development with both Python 3.x and Python 2.x. Coverage includes: \* Algorithms \* Objects \* Concurrency \* Collaboration \* Built-in modules \* Production techniques \* And more Each section contains specific, actionable guidelines organized into items, each with carefully worded advice supported by detailed technical arguments and illuminating examples. Using Effective Python, you can systematically improve all the Python code you write: not by blindly following rules or mimicking incomprehensible idioms, but by gaining a deep understanding of the technical reasons why they make sense."--[Source inconnue].

TypeScript is a typed superset of JavaScript with the potential to solve many of the headaches for which JavaScript is famous. But TypeScript has a learning curve of its own, and understanding how to use it effectively can take time. This book guides you through 62 specific ways to improve your use of TypeScript. Author Dan Vanderkam, a principal software engineer at Sidewalk Labs, shows you how to apply these ideas, following the format popularized by Effective C++ and Effective Java (both from Addison-Wesley). You ' ll advance from a beginning or intermediate user familiar with the basics to an advanced user who knows how to use the language well. Effective TypeScript is divided into eight chapters: Getting to Know TypeScript TypeScript ' s Type System Type Inference Type Design Working with any Types Declarations and @types Writing and Running Your Code Migrating to TypeScript

Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In JavaScript: The Good Parts, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language. In Understanding ECMAScript 6, expert developer Nicholas C. Zakas provides a complete guide to the object types, syntax, and other exciting changes that ECMAScript 6 brings to JavaScript. Every chapter is packed with example code that works in any JavaScript environment so you ' ll be able to see new features in action. You ' ll learn: \*How ECMAScript 6 class syntax relates to more familiar JavaScript concepts \*What makes iterators and generators useful \*How arrow functions differ from regular functions \*Ways to store data with sets, maps, and more \*The power of inheritance \*How to improve asynchronous programming with promises \*How modules change the way you organize code Whether you ' re a web developer or a Node.js developer, you ' ll find Understanding ECMAScript 6 indispensable on your journey from ECMAScript 5 to ECMAScript 6.

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